\$39.95 Disk 48K Apple II or II Plus Machine Language DOS 3.2 or 3.3

by Warren Schwader & Ken Williams

N-LINE systems

Duke HAUBEIT

THR_SHOLD

A FEW WORDS ABOUT YOUR SHIP

The Earth Federation Ship THRESHOLD is the best in its fleet and features armaments not usually found in ships of its class. Amongst these is the hyper warp driver that, when activated, slows down time and speed for a short period. Because of the energy needed for this weaponry, the driver may only be used once for each ship.

The THRESHOLD is also equipped with delta class lasers. These lasers are extremely heat sensitive. You will have to be careful to keep them from overheating during the course of a battle.

WARNING: If your lasers overheat at any time, you will experience a temporary malfunction of all weaponry.

TO CONTROL THE THRESHOLD

The ship may be guided by either paddle or keyboard control. To begin, boot the THRESHOLD disk (either 3.2 or 3.3). After viewing the banner page, you will be prompted for (P)addle or (K)eyboard.

FOR PADDLE CONTROL

🖯 to move ship to the left.

to move ship to the right.

Paddle button or 1 or 1 keys fires lasers.

Space Bar engages the Warp driver.

Push the paddle button of the paddle you wish to use to start.

FOR KEYBOARD CONTROL

F to move ship to the left.

G stops ship.

II to move ship to the right.

1 or 🛮 lasers.

SPACE BAR engages the Warp driver.

Press any key to start.

INFORMATION ABOUT YOUR MISSION

There are five ships allowed per flight mission. Your flight is over when your ships are destroyed or when you're out of fuel. Refueling is done at the mother ship.

An extra ship is given at the score of 50,000 points and every 100,000 points thereafter.

Your mission is complete when you identify and destroy the last of the aliens. The last group of aliens will be very special and very easy to identify because of their characteristics.

To play again press any key.

To suspend the audio (turn off the sound)-ESCAPE while waiting for your ship to appear on screen.

To suspend play-S except while refueling.

To Restart - Press CTRL - A immediately after any collision.

THANK YOU FOR PLAYING THRESHOLD!

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IT IS A DARK AGE FOR THE EARTH FEDERATION . . .

Our home planet is under attack and our colonies are raided unmercifully. Space travel has become a death wish as more and more enemy ships find their way past the outer defenses and into the paths of friendly trade. Supplies must go through, however, and as the pilot of the Federation fighter THRESHOLD it is your mission to clear the tradeways of pirating fleets so that supplies may get to the defense bases that protect our world and its colonies from the lawless invaders that roam the galaxy.

