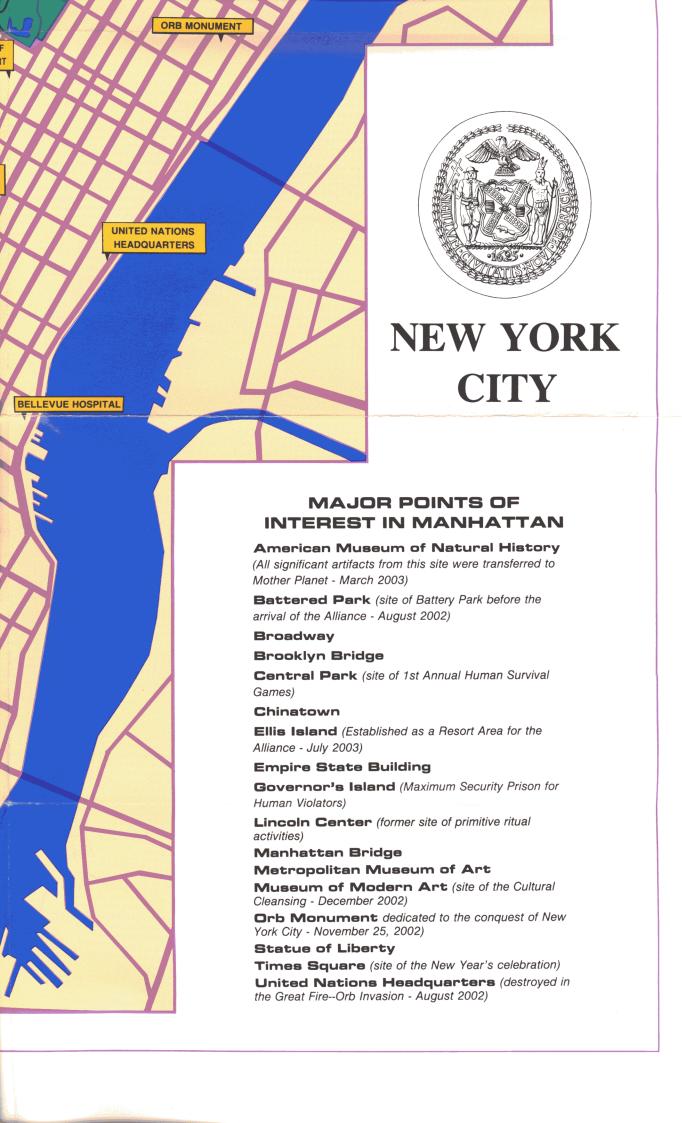
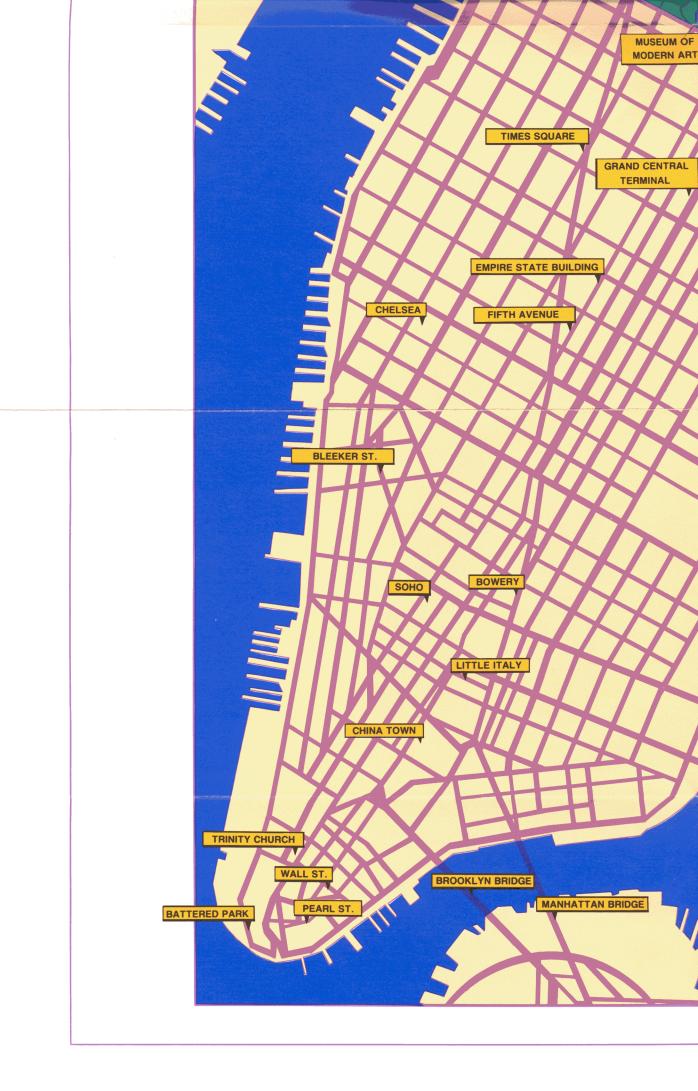


MANI-I

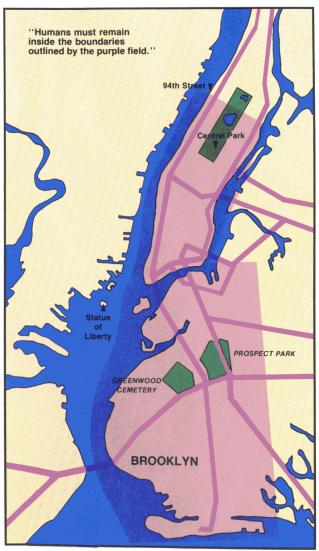






OFFICIAL MANHUNTER FIELD MAP

By permission of the Orb Alliance



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CENTRAL PARK

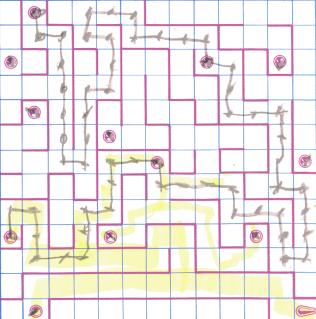


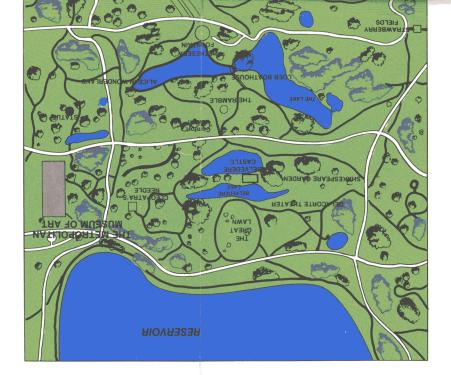
CONEY ISLAND

THE COUNTRY'S ONLY REMAINING **COMPUTER GAME COMPANY SIERRA ON-LINE** PRESENTS ITS LATEST AND **GREATEST ARCADE GAME!**

HALLS, WALLS, BALLS, DOLLS!!

Lifelike animation and sound! Travel through a scary simulation of a journey into a living maze! Find the path to the end of the many halls. The correct path leads you to the kewpie dolls. If you don't want to die don't touch the walls. Step on magic squares to throw the balls. Keep an eye out for this electrifying challenge ...coming soon to a bar near you!!





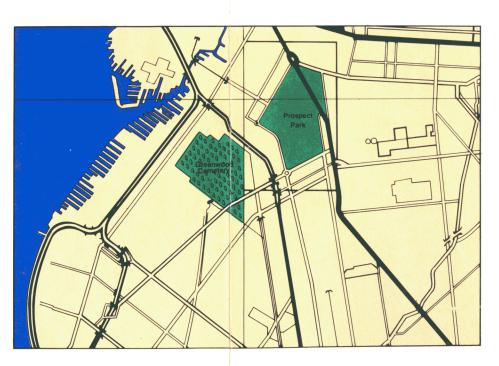
OF INTEREST POINTS

NEW YORK CITY

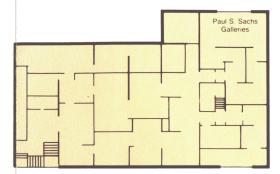


PROSPECT PARK

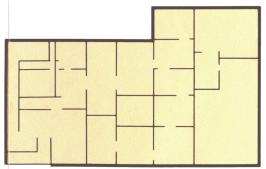




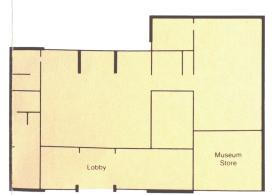
GREENWOOD CEMETERY



THIRD FLOOR



SECOND FLOOR



FIRST FLOOR

Museum of Modern Art ('MOMA')

SIXTH FLOOR (not shown) Penthouse Restaurant (open noon-3 p.m.)

THIRD FLOOR

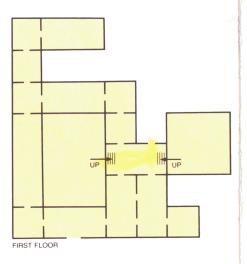
- 1. Picasso after 1930
- 2. Dadaism
- 3. Surrealism
- 4. Surrealism and related schools
- 5. Post-war European art
- 6. Abstract Expressionism
- 7. Abstract Expressionism
- 8. American and European art of the 1950s
- 9. American art of the 1950s

Paul S. Sachs Galleries (drawings and Edward Steichen Galleries (photography)

SECOND FLOOR

- Post-Impressionism
- 2. Fantastic art of the end of the 19th: early Expressionism.
- Analytic Cubism
 Synthetic Cubism
- 5. Cubism, Fantastic Cubism
- 7. The Fauves, Expressionism
- 10. Futurism
- 11. Matisse
- 12. De Stijl, Constructivism, Suprematis13. "Blauer Reiter." Orphism
- 14. Ecole de Paris
- G Philip L. Goodwin Gallery (architect and design)

AUDITORIUM LEVEL (not shown) Film and video shows



DOWN DOWN SECOND FLOOR

American Museum of Natural History

